

UKGE 2026: PUZZLES AND MYSTERY



Hall 2

- **Cryptic Killers** (2-694): visit for the *Peaky Blinders* case file
- **History Mysteries** (2-787): visit for *The Medieval Mishap* tabletop mystery game
- **Allplay** (2-604 & 2-708): visit for narrative puzzle tales by *PostCurious*
- **Waterstones** (2-402): visit for a selection of puzzle and mystery games
- **Monte Cook Games** (2-721): visit for *The Magnus Protocol Mysteries* games

Hall 3A

- **Ginger Fox** (3A-155): visit for *Taskmaster: The Escape Room* game
- **Hive Mind Games Ltd** (3A-101): visit for *The Stormlamp Rituals* narrative puzzle zines
- **Thames & Kosmos** (3A-130): visit for the *Exit* puzzle game series
- **Red Herring Games** (3A-726): visit for puzzle games, murder mysteries and case files

Hall 3

- **The Detective Society** (3-609): visit for *Murder on the Moon*, a tabletop escape room game
- **The Mystery Agency** (3-1174): visit for *The Robber's Grave* mystery puzzle game
- **Murder Mission** (3-T50): visit for immersive murder mystery games
- **TimeQuest** (3-215): visit for games from *PostCurious*, *Escape Mail* & *Scarlet Envelope*
- **BG Prototype** (3-T27): Visit for a preview of space-based escape game *Interstellar Adventures*

Hall 4

- **Cluehound** (4-121): visit for *Murder at Shrike Bay*, a murder mystery puzzle magazine

Bastion Indie Market (Saturday only)

- **Killer Trails** (Piazza Panda Room) from 18:30-20:30: visit for *The Laundering*, an envelope-based trivia, wordplay and puzzle game